Voting at the HRVic AGM

HRVic members attending the AGM are asked to vote to accept the minutes of the previous AGM, to accept the Financial Report, to approve the appointment of Auditors for the forthcoming financial year and to appoint the nominees to the Board of HRVic.

Only members of HRVic are allowed to vote at the HRVic AGM.

This year the HRVic AGM will be hybrid

If an election needs to be held to vote for members of the Board of HRVic (i.e. when the number of people nominating to the Board is higher than the number of vacant positions on the Board), we will run hybrid voting where HRVic members can vote for candidates during the meeting either online or in-person.

VOTING BY PROXY

If you are not able to attend the AGM, you can vote by proxy. This means you can appoint someone to vote on your behalf (using the Appointment of Proxy form). You can appoint as your proxy the Board Secretary or another HRVic member.

Any HRVic member can only be a proxy for **TWO** other HRVic members.

You can allow your appointed proxy to choose how to vote on your behalf or you can indicate your preferred candidates.

The names of candidates who have nominated to the Board will be emailed to members on Wednesday, 1 February 2023 and also posted to the HRVic website. Please email admin@hrvic.org.au if you need a proxy form.

If you are not on the list of members (including where we have your name as a nickname), you will not be able to vote.

PLEASE MAKE SURE YOU CHECK WE HAVE YOUR DETAILS CORRECT TO MAKE SURE YOU CAN VOTE.

This is especially important for members voting online and will only be able to do this if the name they use when they join the online AGM is the same as the name we have on our list of members.

If you are not sure if you are a member, it is important that you confirm your membership before the AGM. You can email us at admin@hrvic.org.au to confirm your membership.

If you would like to become a member and vote at an AGM, HRVic must receive your membership application 30 days before the AGM.